



## Evergreen Park Eclipse 9/10U Tournament Rules

- 90min finish the inning. 6 inning games
- Pitchers Mound: 35', Bases 60'
- Unlimited Steals; No dropped 3<sup>rd</sup> strike
- No infield fly
- 9U only: 3 innings per game per pitcher in pool play, 4 innings in bracket play**
- Courtesy runner for Catcher and Pitcher with 2 outs (last batted out)
- 6 run max per inning (including last inning)
- Mercy rule: 12 runs after 3 innings played; 10 runs after 4; 8 runs after 5.
- Continuous batting order allowed. Batting line ups with less than 9 players will take an out each time the vacated spot(s) comes up to bat
- Home/Away decided by a coin flip prior to the start of each game (pool play)  
In bracket play, Home/Away decided by higher seeded team
- Championship game will be a full completed game.
- Free substitutions but pitcher may re-enter as a pitcher only once
- If a game is tied (In bracket play) the international tie breaking system will be followed. This would involve the last batter of the previous inning, whose turn at bat had been completed, assuming a position on 2nd base. This would be done at the beginning of each half inning, until at the conclusion of a full inning, a winner is determined.
- If a started game cannot be completed or rescheduled due to weather the score will revert back to the last completed inning**
- USSSA rules for anything not specified

Contact with questions: Eclipse Director Rich Farmer (708) 825-6358 or  
Eclipse 9U or 10U Manager