



## Evergreen Park Eclipse 11U/12U Tournament Rules

- 90min finish the inning.
- 6 inning games
- Drop 3rd strike
- Unlimited Steals
- Courtesy runner for Catcher and Pitcher with 2 outs (courtesy is last batted out).
- Mercy rule: 12 runs after 3 innings played; 10 runs after 4; 8 runs after 5 played
- Continuous batting order allowed. You can bat 9, bat your roster, or use flex as USSSA rules allow. Batting line ups with less than 9 players will take an out each time the vacated spot(s) comes up to bat.
- Home/Away decided by a coin flip prior to the start of each game (pool play)
- In bracket play, Home/Away decided by higher seeded team
- Championship game will be a full 6 inning game.
- Free substitutions
- If a game is tied (In bracket play) the international tie breaking system will be followed. This would involve the last batter of the previous inning, whose turn at bat had been completed, assuming a position on 2nd base. This would be done at the beginning of each half inning, until, at the conclusion of a full inning, a winner is determined.
- If a started game cannot be completed or rescheduled due to weather the score will revert back to the last completed inning
- USSSA Rules for anything not specified

Contact with questions:

Eclipse Director Rich Farmer (708) 825-6358 or Eclipse 12U Manager